

Jacob Pierzchala

Curriculum Vitae

jacob@narrativemachine.com
www.narrativemachine.com

Education

2010-2012	BOWLING GREEN STATE UNIVERSITY, Bowling Green, OH -MFA in Studio Art (Interactive Multimedia) -Graduate Assistantship
2005-2010	GRAND VALLEY STATE UNIVERSITY, Allendale, MI -Bachelor of Arts in Communications -Minor in Writing
2008	TEMPLE UNIVERSITY JAPAN, Tokyo, Japan -Study Abroad Program

Employment

2015-Present	WEB DEVELOPER & DIGITAL STRATEGIST Güd Marketing, Lansing, MI
2013-2015	ADJUNCT FACULTY Grand Valley State University, Allendale, MI
2012-2015	WEB DESIGNER & MULTIMEDIA SPECIALIST Erwin Redl (Paramedia LLC), Bowling Green, OH
2009-Present	WEB DEVELOPER Dave's Pool Painting and Underwater Repair, Belding, MI
2011-2012	GRADUATE INSTRUCTOR Bowling Green State University, Bowling Green, OH
2010-2011	PRINT LAB ASSISTANT Bowling Green State University, Bowling Green, OH
2009-2010	WEB DESIGNER Eileen Koprowski Photography, Grand Rapids, MI
2007-2010	PRINT LAB TECHNICIAN Motophoto and Portrait Studio, Grand Rapids, MI
2007	POOL PAINTER Dave's Pool Painting and Underwater Repair, Belding, MI
2006-2007	SPANISH TUTOR ARC Tutoring Center, Allendale, MI

Teaching

Fall 2015	COM 101: CONCEPTS OF COMMUNICATION (Teacher of Record) Responsibilities include: preparing/presenting course lectures and evaluating student learning through essays, exams, and research projects.
Winter 2015	COM 495: ISSUES IN COMMUNICATION - CAPSTONE (Teacher of Record) Responsibilities include: preparing/presenting course lectures and evaluating student learning through essays, exams, and research projects.
Winter 2015	CAP 105: TECHNOLOGY IN PR AND ADVERTISING (Teacher of Record) Responsibilities include: teaching, critiquing, and evaluating work made with Adobe Creative Suite, and social media platforms.
Winter, Fall 2014	COM 101: CONCEPTS OF COMMUNICATION (Teacher of Record) Responsibilities include: preparing/presenting course lectures and evaluating student learning through essays, exams, and research projects.
Winter, Fall 2014	CAP 105: TECHNOLOGY IN PR AND ADVERTISING (Teacher of Record) Responsibilities include: teaching, critiquing, and evaluating work made with Adobe Creative Suite, and social media platforms.
Fall 2013	COM 495: ISSUES IN COMMUNICATION - CAPSTONE (Teacher of Record) Responsibilities include: preparing/presenting course lectures and evaluating student learning through essays, exams, and research projects.
Fall 2013	CAP 105: TECHNOLOGY IN PR AND ADVERTISING (Teacher of Record) Responsibilities include: teaching, critiquing, and evaluating design work made with Adobe Photoshop, In-Design, and After Effects.
Spring 2012	ARTC 2210: INTRODUCTION TO DIGITAL IMAGING (Teacher of Record) Responsibilities include: teaching, critiquing, and evaluating digital artworks made with Adobe Photoshop and Illustrator.
Fall 2011	ARTC 3310: INTERACTIVE ART STUDIO (Teacher of Record) Responsibilities include: teaching, critiquing, and evaluating digital artworks made with HTML, CSS, and Javascript.
Spring 2011	ARTC 3310: INTERACTIVE ART STUDIO (Assistant) Responsibilities include: teaching, critiquing, and evaluating digital artworks made with HTML, CSS, and Javascript

Exhibitions

2017	<i>Milestones, Bowling Green, OH</i> (Juried Show) <i>OOME – One Object Many Eyes</i> , Framed QR code that displays a unique photographic still life when scanned
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Exhibitions (continued)

- 2015 *ArtPrize 2015, Grand Rapids, MI*
Auralwood, Projected HTML5 animation influenced by ambient noise and silhouettes
- 2014 *ArtPrize 2014, Grand Rapids, MI*
Cliche, I Am, Composite image made from digital photographs
- 2014 *Zeros and Ones, Toledo Museum of Art, Toledo, OH (Juried Show)*
AudioGrove, HTML5 animation influenced by ambient noise
- Binaries*, Series of Processing driven animations
- Cliche, I Am*, Composite image made from digital photographs
- 2013 *ArtPrize 2013, Grand Rapids, MI*
Binaries, Series of Processing-driven animations
- 2012 *Arts Extravaganza 2012, Bowling Green, OH*
Pat is Dead, Collaborative conceptual exhibition
- 2012 *Artprize 2012, Grand Rapids, MI*
Living Mandala, HTML 5 based animation
- 2012 *Boundaries, Bowling Green State University, Bowling Green, OH*
MFA Exhibition (interactive hypermedia and photographic prints)
- 2012 *eTech Ohio, Columbus, OH*
Singularity, Interactive hypermedia piece
- 2011 *Drawing Connections, Siena Art Institute, Siena, Italy*
Divergent Paths, Silver gelatin print from pinhole photograph
- 2011 *4 Art, Toledo Museum of Art, Toledo, OH*
Divergence, Silver gelatin print from pinhole photograph
- 2011 *ArtPrize 2011, Grand Rapids, MI*
As War, As Dance, Particle animation with sound design by Benjamin Taylor
- 2011 *Tokyo Book Art Week 2011, Tokyo, Japan*
Stalkher, Series of silver gelatin prints bound into a book
- 2011 *93rd Toledo Area Artists Exhibition, Toledo Museum of Art, Toledo, OH (Juried Show)*
Mortality #2, Silver gelatin print from digital HDR photograph
- 2010 *Artprize 2010, Grand Rapids, MI*
Greater than the Sum of the Parts, Mixed Media Sculpture
- 2007 *Flag Metamorphosis*
Grand Rapids Sister Cities, Collaborative animation for a project by Myriam Thyès
- 2006 *The One Million Masterpiece*
World Unity, Digital Image for the world's largest collaborative arts project

Awards

2012 2012 Marilyn Singleton/Medici Circle Graduate Leadership Award

Publications

2012 GLENN OSBORN RETROSPECTIVE EXHIBITION CATALOG
Authored a catalog entry describing the work of the artist.

2008 GRAND VALLEY LANTHORN
Authored three study abroad articles for Grand Valley State University.

Performances

2011 *Burn*
Fire performance choreographed by Zenith Quinn Drake

Service

2011-2012 SECRETARY FOR GRADUATE ART STUDENT ORGANIZATION
Responsibilities include: Writing minutes as well as organizing trips, events, and visiting artists.

2011-2012 LEARNING COMMUNITY
Topic: What Video Games Have to Teach Us About Student Learning

2010-2011 ARTS EXTRAVAGANZA 2011
Responsibilities include: Creating a calendar of student work, and collaborating with students in several small exhibitions

Applications

- Pachinkowl An owl-themed pachinko game for iOS and Android
 - MDF: Base Invaders An arcade-style game for iOS and Android
 - Missile Defense Force An arcade-style game for iOS and Android
 - Seagulls Can't Fly? An endless runner game for iOS and Android
 - Living Mandala An interactive art piece for iOS and Android
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Technical Skills

- HTML, CSS, PHP and Javascript Programming
- iOS and Android App Development
- Adobe Creative Suite (Photoshop, Illustrator, Flash, Premier, After Effects, In-Design, Dreamweaver)
- Modeling and Particle Animation in Autodesk Maya
- High Dynamic Range Digital Photography
- Traditional Black and White Photography